



## CELF Professional Learning in Education for Sustainability

### Classroom Community Bingo

*Big Ideas: Community & Interdependence*

“Community” is a group of living and non-living things sharing a common purpose or space. A strong network of relationships is the foundation of a thriving learning community. This Bingo game is a great way to kick off the school year and sow seeds of connectivity between students and teachers within the classroom community.

#### You will need:

- Bingo sheets, one per student
- Clipboards, one per student (if available)
- Pencils, one per student
- Instructions to share and review with your students prior to game:

#### Instructions:

1. There is one descriptive phrase in each box. Find one person to match each trait and write their name in the box. (you must move around the classroom)
2. You can use each name only three times.
3. You will need to interview and engage in conversations to complete the Bingo sheet.
4. Fill the Free Space with a new descriptive trait of your own design.
5. Bingo is achieved when an entire sheet is filled in.

#### Purpose of Activity:

- For students to engage in conversations getting to know each other in an approachable manner in effort to interact with as many students as possible.
- Not about being the first to win the game.

#### Modifications:

- For a shortened version, play only until a student completes a row or column; 2 rows or columns, etc...
- If time allows, play until all students complete all of the squares.
- Customize the descriptive phrases to the personalities, interests of your students, or to your curriculum.



## **CELF Professional Learning in Education for Sustainability**

### **Debrief:**

- What's one thing that surprised you?
- What did you find challenging?
- Tell something you learned about a classmate that you didn't know before?
- How did this activity build a sense of community in our classroom?



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**Classroom Community BINGO  
(Secondary)**

Good at listening and helping others	Enjoys science research	Is good with animals	Has first-aid or medical skills
Can tell a good story	Has calculated their ecological carbon foot print	Can make others laugh	Is a citizen of my community
Can creatively express myself	Is good with technology such as computers or cell phones	Interested in organic farming	Can play an instrument or sing
Can play a sport	Lives a "green" lifestyle	Can speak a 2 <sup>nd</sup> language	Enjoys reading
Does NOT use social media	Can fix something	Is smart about saving money	<b><i>Free Space</i></b>